



# Errata Savage Worlds

mercredi 17 septembre 2003, par [Two Gun Bill](#)

P3 : Contents, Test Drive Rules : 9 should be 8

P3 : Contents, Skills : 23 should be 22

P3 : Contents, Hindrances : 27 should be 26

P3 : Contents, Leadership Edges : 32 should be 33

P3 : Contents, Damage : 73 should be 72

P3 : Contents, Creating Worlds : 123 should be 122

P3 : Contents, Quick Reference Section : 138-140 should be 137-140

P9 : Joker is Wild ! : "go first and +2" should be "go first and add +2"

P13 : Last paragraph : "Later than night" should be "Later that night"

P17 : First paragraph : "section assume" should be "section assumes"

P19 : Half-elves, second paragraph : "but some are shunned by one side of the family or the other and grow resentful, or are perhaps even shunned." should be something else =)

P21 : Rakashans, Pounce : This appears to imply that Pounce is an improved type of Wild Attack, but is puzzling as written.

P23 : Persuasion : "page 122" should be "page 120"

P27 : Obese : "is running" should be "his running"

P34 : Acrobat : "(including the maneuver combat option)" should be "(including the Trick combat option)"

P48 : Special Weapons : Grenades and Explosives have their cost and Min Str columns flipped.

P53 : Motorcycle (Dirt Bike) notes : "as long as the rider makes an appropriate Riding roll" should be "as long as the rider makes an appropriate Driving roll" See the skill description on p22-23. The Riding skill is specifically for "beasts"

P55 : AV-8B Harrier, Acc/Top Speed : "20/180" The Harrier has a top speed equal to a WWII Spitfire ?

P57 : Galley, Notes : "Heavy Armor (Galleons)" should be "Heavy Armor (Galleys)"

P62 : The Battlefield, first paragraph : "squares of hexes" should be "squares or hexes"

P64 : Ready Weapons, first paragraph : "if wants" should be "if he wants"

P66 : Breaking Things, fourth paragraph : "on the next page" should be "on page 69"

P67 : Disarm : "hit to the opponent's arm" should be "hit the opponent's arm"

P69 : Obstacles, first paragraph : "page 67 to



actually destroying intervening" should be "page 66 to actually destroy intervening"

P72 : The Soak Roll, second paragraph of the example on p73 : "the two 2 wounds" should be "the two wounds"

P76 : The border seems designed for an odd numbered page.

P77 : Pitch Darkness : "-Targets must be detected to be attacked at -4" should be "Targets must be detected to be attacked at -6" Per p67.

P83 : Trappings, second paragraph : "poultices and salves and in another" should be "poultices and salves in another"

P86 : Healing : "Duration : Permanent" should be "Duration : Instant" to match Greater Healing and the Powers Summary on p89.

P89 : Zombie, third paragraph : "1 hour rounds." Means what ?

P89 : Powers Summary, Armor Effects : "+2 Toughness" should be "+2 Armor"

P97 : Fire : "Only sealed, fire-proof armor adds to a character's Vigor when resisting fire damage." should refer to Toughness and not Vigor.

P106 : Step Two : Modifiers : "11 for hills)." should be "-1 for hills)."

P120 : Reactions, first paragraph : "apply to player characters" should be "apply to nonplayer characters"

P120 : Reactions, second paragraph : "Aggressive if not openly Hostile." should be "Uncooperative if not openly Hostile."

**P.-S.**

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